

<b>Year 1 Maths Working GD</b>		<b>Date</b>	<b>Date</b>	<b>Date</b>	<b>Date</b>	<b>Date</b>
<b>Place value</b>	Read numbers in numerals up to 100					
	Write numbers in numerals up to 100					
	Write numbers as words to 100					
	Order numbers to 100					
	Partition numbers into their tens and ones to 100					
	To find one more than a number to 100					
	To find one less than a number to 100					
	To know ordinal numbers					
	Add a two digit to a two-digit number beyond 20					
	Subtract a single digit to a two-digit number beyond 20					
<b>Multiplication and division</b>	link counting forward in 2s – and apply to arrays					
	link counting forward in 10s and apply to arrays					
	link counting forward in 5s and apply to arrays					
	To identify a quarter of a shape/object					
	To identify a quarter of on an amount/quantity					
	One step problems involving multiplication and division by calculating the answer, using objects, pictorial representations and arrays					
<b>Money</b>	To know the value of coins and notes and apply to adding and subtracting					

<b>SSM</b>	To tell the time to o'clock and half past					
	To turn half, quarter, three quarters of a turn (clock face)					
	To describe 2d shapes by their properties					
	To describe 3d shapes by their properties					
	To measure using standard measures, such as cm					
	To understand the language of position and direction – eg, forward, back, turn,					